ONLINE WORKSHOP ON PRIVACY USING



A SOCIAL ENGINEERING WARGAME

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emailing

texting

Social networking is the new IMing

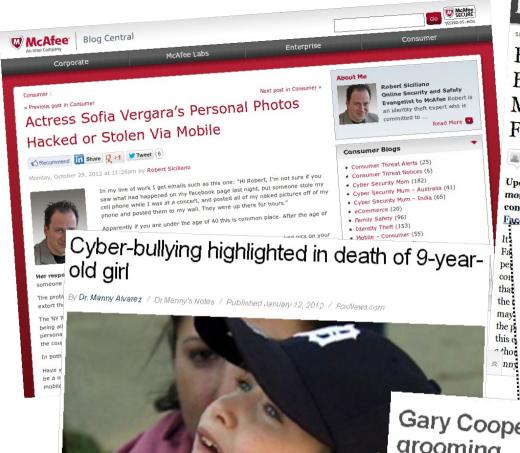
blogging

photo sharing

Social networking seems to be easy...



CC-by-nc-sa joeshlabotnik, http://www.flickr.com/photos/joeshlabotnik/7405703154





the country have been hit by a series of phishing cases where منصلح Gary Cooper jailed for rape after online . نختم their Web sites. grooming

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A man who raped a 12-year-old girl from Hampshire after posing online as a teenage girl, has been jailed for 14 years and four months.

Gary Cooper, 47, pleaded guilty at Winchester Crown Court to the sexual grooming and rape of the girl.

Cooper, of Windsor Drive, Hertford, fabricated a profile in a It was with a heavy heart that I read Thursday ab social network site in which he purported to be a 15-year-old

UF), Japan Post Bank jutting their personal es from the country's

Veb site on an infected le screen then displayed a

Kathleen Edwards, a 9 -year-old girl from Michi Huntington's disease. Kathleen's story receive

when, in October 2010, she was cruelly taunted manipulative ^passing sentence, the judge called Cooper "highly"

...but plenty of unforeseen problems.

A police investigation uncovered a

Learning about privacy is hard.

Privacy concerns are boring



It's not easy to balance the trade-off between security and usability



Most of the materials are children-oriented



Social Lab tackles some of these problems providing a social engineering wargame

Social engineering

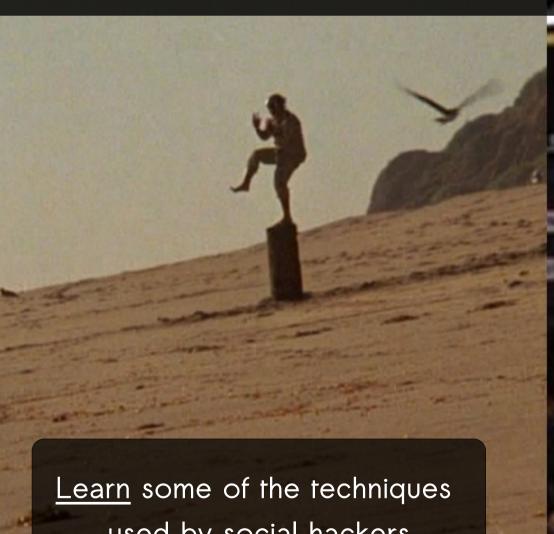
The art of manipulating people into performing actions or divulging confidential information.



It works because there is no patch for human stupidity



Purpose of the game

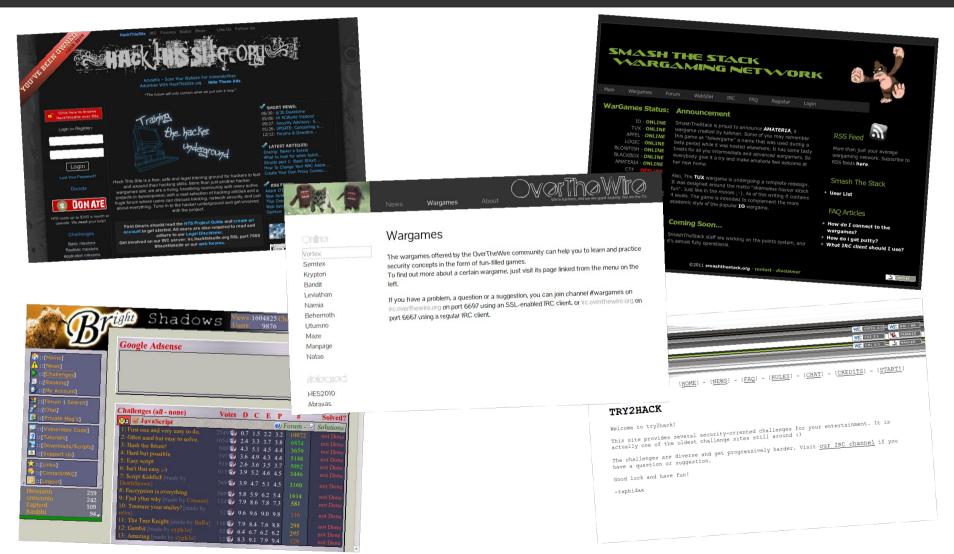


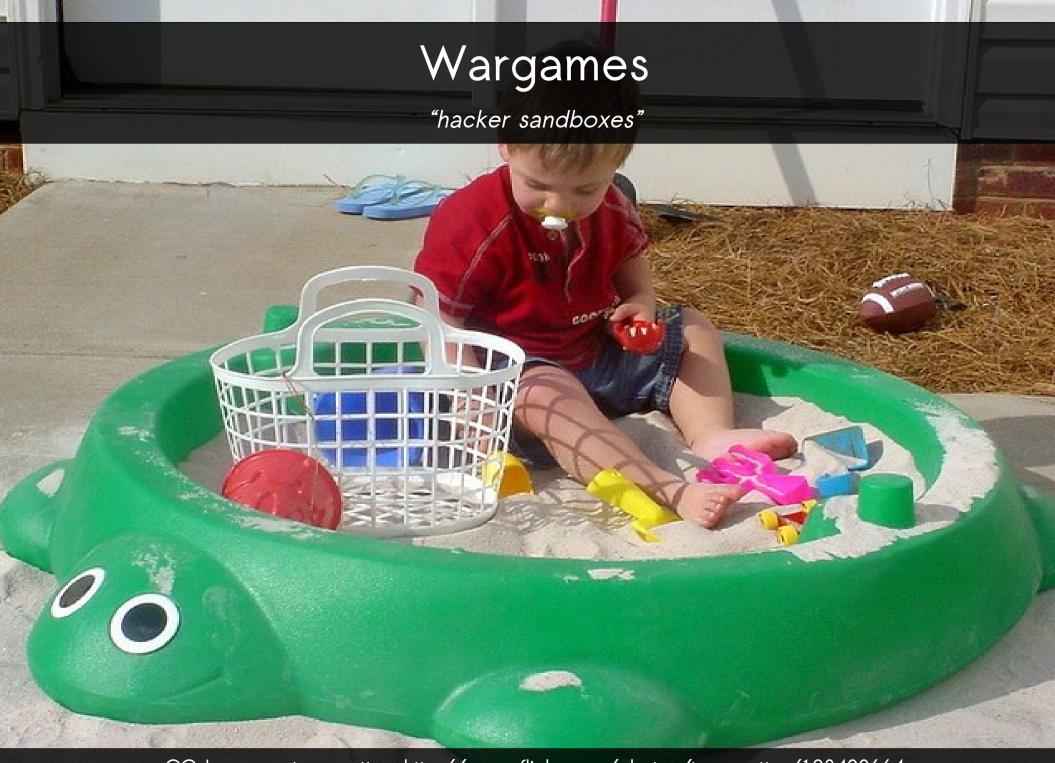
used by social hackers



Wargames

Security challenges in which players must exploit a vulnerability in an application or gain access to a system.







☐ Wall

☐ View profile

☐ Edit profile

☐ Requests (0/0)

☐ Messages (0/1)

Search friends

Pictures

* Pages



Social engineering wargame

A privacy challenge in which players must gain access to user profiles in a "social sandbox" (a fake social network)

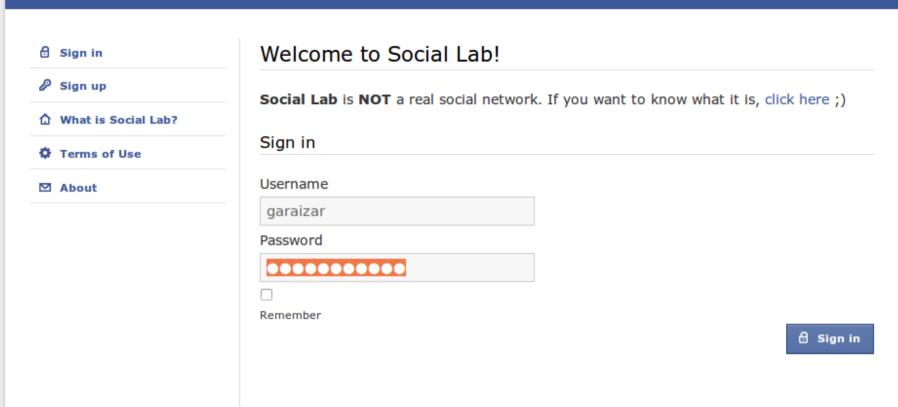
Social Lab

How to play Social Lab

1. Sign up

Social Lab





2. Sign in

Social Lab



3. Solve social challenges

All the challenges are automated profiles with fake personal information...

(disclaimer: no privacy was harmed in the making of this site)

... but real interactions between players are also possible

(and can affect the results of the game)





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Asking Alice Johnson to be a friend...

Hi Alice!

S Send request

☐ Wall

Edit profile

S Requests

(0/0)

Messages (0/1)

Each time a **friendship request** is made, Social Lab **checks** if it involves an automated profile and if that is the case, it **schedules a task**

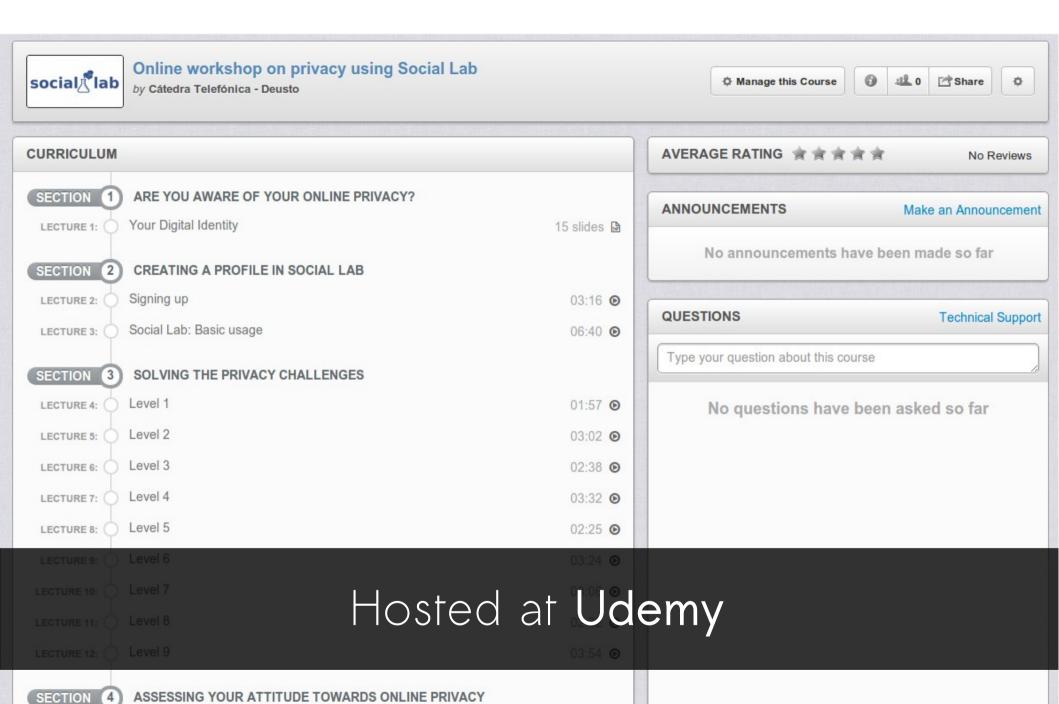
Social Lab

Currently, Social Lab provides a 10-level wargame of increasing difficulty



Using Social Lab's challenges we designed an online workshop on privacy





Digital Identity and Privacy on Social Networks

Online workshop on privacy using Social Lab, a social engineering wargame

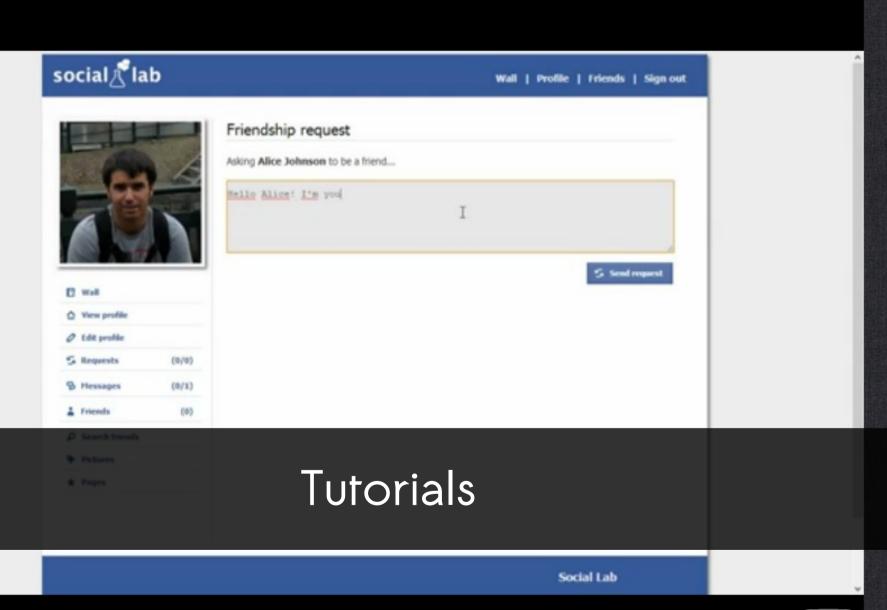
Slideshows







Psicologia Experimental y Ciencia de Internet Experimental Psychology & Internet Science





^{*} Required

PART I - Privacy behaviour factor loadings

General Caution*

	Never	Rarely	Sometimes	Often	Always	
Do you shred / burn your personal documents when you are disposing of them?	0	0	0	0	0	
Do you hide your bank card PIN number when using cash machines / making purchases?	0	0	0	0	0	
Do you only register for websites that have a privacy policy? Do you red a website's						
privacy policy before you register your informs (Buchar	nan, Paine	e, Joinsc	on, & Reip	s, 2006)		
certification on a website before you register your information?	0	0	0	0	0	
Do you read license agreements fully before you agree to them?	http://ud	demy.com	/social-lab	0	0	

Currently we offer:

A free online workshop on privacy using Social Lab:
Slideshows
Tutorials
Assessments

Demo servers:

English version: http://en.sociallab.es
Spanish version: http://es.sociallab.es
German version: http://de.sociallab.es
Basque version: http://eu.sociallab.es

Info about the project:
 http://www.sociallab.es

Social Lab's <u>code</u>: https://github.com/txipi/Social-Lab

www.sociallab.es

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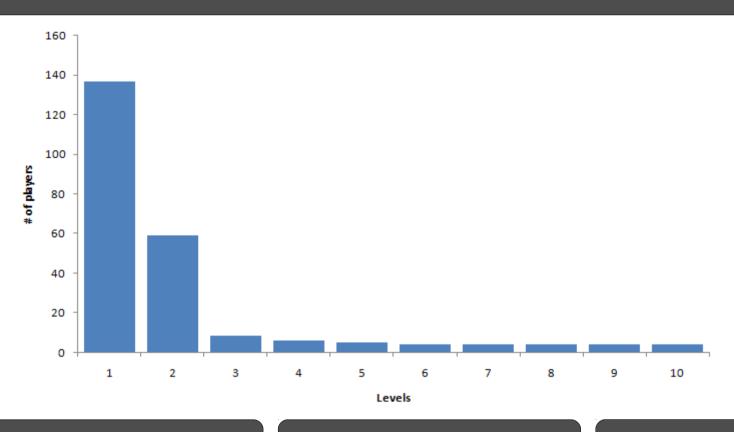
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Distribution of achieved challenges:



181 friendship requests

between players
(26 accepted, 7 rejected, 148 pending)

101 status updates

629 messages between players (13 public, 616 private)

Data from the first 100 users

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* see references in each slide